



## WORK EXPERIENCE

### Shanxi Jingshangxing Technology Co., Ltd. | UX Designer Intern

Dec 2024 - Jan 2025

- Collaborated with the R&D team to design and implement a CRM-focused chatbot serving 50,000+ users, reducing repetitive inquiries by 50%
- Doubled customer support efficiency by streamlining FAQ processes and building a targeted chatbot knowledge base
- Enabled sales teams to prioritize high-value clients, contributing to a 20% increase in sales

### Google-Sponsored B2B UX Project | UX Designer & Project Manager

Aug 2024 - Dec 2024

- Redesigned GCP product catalog with interactive hi-fi prototypes to simplify product navigation and decision-making for technical users, achieving 90% positive client feedback
- Conducted 8+ competitive analyses and UX audits, identifying and resolving 5 major UX pain points in GCP's user journey
- Developed user personas and defined 4 core user journeys based on 9 critical user needs
- Led 6 stakeholder interviews to identify industry-specific challenges and refine content strategies

### Future Lab, Tsinghua University | UX Designer

July 2023 - July 2024

- Collaborated with cross-functional HCI teams on innovative UX research, publishing at a top-tier HCI conference (UbiComp 24')
- Synthesized insights from 40+ papers to understand user behavior and inspire early-stage design innovation
- Led 10 user interviews and analyzed 200+ social media data entries collected via web crawler, uncovering user behavior patterns and directly defining 5 practical user scenarios
- Conducted 6+ A/B tests to optimize LLM-generated content clarity and platform selection, improving system usability by 80%

## PROJECT EXPERIENCE

### Digital Culture Gathering | UX Designer & Project Team Lead

Web Platform

- Conducted user research to identify audience needs and designed an interactive platform to promote cross-cultural engagement.

### Tea Melodies | UX Designer

B2B Project

- Designed a digital platform for staff-machine coordination and a WeChat mini program to enhance the consumer shopping experience in the traditional tea industry

## EDUCATION

### Cornell University, Ithaca

Aug 2024 - May 2025

Master's in Information Science

*User Experience & LLMs*

### University of Washington, Seattle

Sep 2021 - Jun 2024

Bachelor of Science in informatics

*Human-Computer Interaction (HCI)*

### Relevant Course

*User Research, Human-AI Interaction, Design Thinking, Software Development*

## ACHIEVEMENTS

### UbiComp 24' Best Poster Award

[Paper Link](#)

### Conference Travel Grant

[CIS, Cornell University](#)

### Annual Dean's List

[iSchool, University of Washington](#)

### Baccalaureate Honors

[Cum Laude - Top 10%, iSchool](#)

## SKILLS

### Design Tools

Figma

Miro

Sketch

Fusion

Webflow

### Coding

SQL

React.js

HTML/ CSS

Python

R Languages

### Research

A/B Testing

Fake Door Testing

Interview

Workshop

Usability Testing

Desk Research

Card Sorting

Rapid Prototyping

### Language

English

Chinese